

2018 Oyster Cup Tournament Rules



- 1) All games will consist of three 12 minutes stop-time periods. There will be a flood at the end of the third period of each game.
- 3) Teams must be ready 30 minutes prior to the scheduled game time.
- 4) Warm-up will be 3 minutes in length and will begin as soon as the teams step onto the ice.
- 5) **Each team will receive 3 points for a regulation win, 2 points for a Shootout Win (SOW), 1 point for a Shootout Loss (SOW), and no points for a loss. There will no overtime in round-robin.**
- 6) In case of a regulation tie, we will have a shootout (best of 3 format). 3 players will be chosen by each team's Coach at the end of regulation. Should the tie persist, we will continue 1 player at a time until the tie is broken (you must use different players than the ones used already). A player cannot shoot a second shot until the entire team roster (excluding goalies) has been used.
- 7) Game rules are the same as Hockey Canada.
- 8) There will be no discussion on coaches' ejections from games.
- 9) No equipment penalty will be awarded (ex. Curves, torn pants ...).
- 10) If there is more than a 7 goal spread, starting in the third period, the losing team's coach has the choice of going to straight-time or continuing stop-time.
- 11) One time out per game for the Semi-Final and Championship games only.
- 12) Home teams are responsible to check on sweater colors prior to the start of the game.
- 13) **Tie Breaker Between 2 teams for playoff round:**
 - a) Team with the most regulation wins
 - b) Result between two teams' head to head
 - c) Best goal average
Total number of goals for divided by the total number of goals for and against.
NOTE: All round robin games are included. A maximum of +7 goals will be awarded for a winning by greater than 7

For = 10 goals

Against = 4 goals

$$\frac{10}{10+4} = \frac{10}{14} = \frac{714}{10000}$$

NOTE: The higher percentage gains the higher position.

d) Fewest goals allowed

e) Most goals scored

f) Fewest penalty minutes

g) Flip of a coin.

14) Tie Breaker Between 3 or more teams for playoff round:

c) Best goal average

-Total number of goals for divided by the total number of goals for and against.

NOTE: All round robin games are included. A maximum of +7 goals will be awarded for a winning by greater than 7

For = 10 goals Against = 4 goals

$$10/10+4 = 10/14 = \frac{714}{10000}$$

NOTE: The higher percentage gains the higher position.

d) Fewest goals allowed

e) Most goals scored

f) Fewest penalty minutes

g) Flip of a coin.

Overtime Format for Quarter/Semi-Final and Championship Games:

- a) 5 minute sudden victory period 5 on 5
 - b) Shoot out 3 players from each team; if still tied, a sudden death shootout consisting of one player at a time until a winner is declared. A new player must shoot each time. Players cannot shoot twice unless the entire team has already taken a turn.
- 15) Coaches and team staff are responsible of their actions and those of their members (players, parents ...). There will be Zero tolerance on abuse of officials.
- 16) Suspensions will be determined by following the Hockey Canada minimum standards.
- 17) No protests will be accepted.
- 18) The Tournament Organizing committee will have the final decision regarding any interpretation of the rules and regulations.
- 19) If a player is injured on the ice and bench personnel step onto the ice or a referee signals for a coach to come onto the ice, the player must report to the dressing room to be examined. They will not be permitted to return to the ice/bench until 15 minutes has passed on the game clock.**

We have a No Tolerance Rule with Disrespect to Game Officials. Respect the referees at all times, should you have a situation you would like to discuss concerning a particular individual, we have appointed supervisors who available to you, they do not have the power to change a referees decision. However, we have advised our refereeing staff to treat coaches with respect and they will expect the same in return. They will not exercise any patience when being sworn, screamed or gestured at. Any coach ejected from a game will be suspended for the next 2 games (2 if ejected before the last 10 minutes of the game).

Tournament Contact:

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